

LECTURE 01

Sept 03

- We live in a world w/ scarce resources
- Individual \rightarrow limited budget & time
- Society \rightarrow limited resources to produce goods.
- Economics is the study of how rational people make choices.

Rational Decision-Making

- Two building blocks

\hookrightarrow ① Opportunity cost \hookrightarrow ② Marginal analysis

Opportunity Cost:

- Opportunity cost of taking an action is what one gives up by not taking the next best alternative.

\hookrightarrow If an opportunity cost of taking an action is high, one is less likely to take the action

\hookrightarrow "For anything we do, we do not do something else"

- Opp costs do 2 things:

\hookrightarrow Formalizes concept of what one gives up

\hookrightarrow Highlights need to identify next best alternative.

• Opportunity cost for attending uni for a year?

↳ Tuition/books = \$15000 } Total = \$45000
Lost salary = \$30000 }

↳ Tuition/books = \$15000 } Total = \$15000
Lost salary = \$0 }

• Undertake action if marginal (additional) benefits exceeds marginal (additional) cost

↳ Insights: ① include all opportunity costs
② ignore sunk costs

What are Sunk costs?

• Costs that are incurred regardless of the action being taken

↳ The only relevant costs are those that can be avoided if no decision is made.

Incentives

• Incentives can alter marginal benefit/cost of an action

↳ Can have an important effect whether an action is taken.

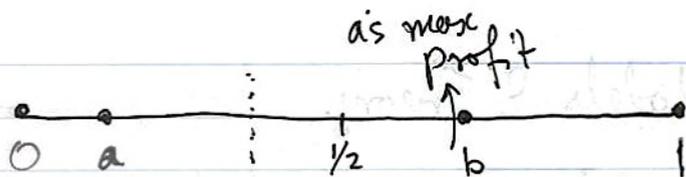
• Keynes → "Economics... is a method rather than a doctrine...."

Roles of Models & Theory

- Explain everyday economic activity
- Model - set of assumptions that lead to a set of conclusions
- Role of assumptions → reduce complexity of real world
- Evaluation of models depends on reasonability of assumptions and success in explaining the real world.

E.g. Geographic Clustering

- Two firms A & B sell burgers at price P & price cost c , identical.
- Assumptions:
 - ↳ 2 firms listed as above
 - ↳ Geographic space is a straight line from $0 \rightarrow 1$
 - ↳ Consumers, N in total, distributed equally.
 - ↳ Each consumer buys 1 unit at P
 - ↳ Travel is costly and increases w/ distance
 - ↳ Firms and consumers motivated by self-interest

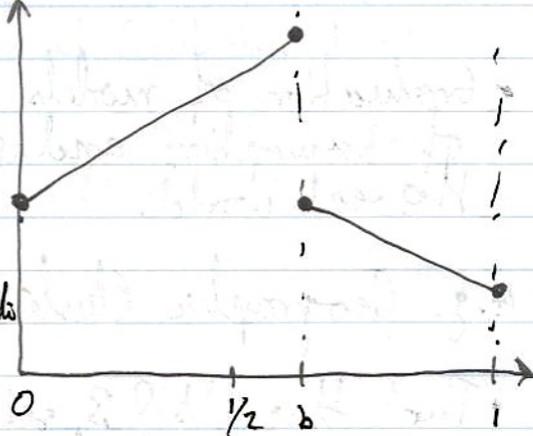


- a's portion of market $\rightarrow \frac{(a+b)}{2}$
- What is a's profits $\rightarrow (P-c) \cdot \left[\frac{(a+b)}{2}\right] \cdot N$
- Which location maximizes profit? \rightarrow see diagram

• General rule: $\Pi(a,b)$

\hookrightarrow a will always locate either to immediate left or right of b.

If $b > 1/2$, then a will locate to left, and otherwise to the right of b.



- Say neither location was fixed, we see equilibrium point where both locate immediately left and right of $1/2$ point.
- Idea is that clustering can be generalized.

Positive vs. Normative Economics

• Positive \rightarrow "what is?"

- \hookrightarrow Description, quantification, explanation of phenomena
- \hookrightarrow Fact-based
- \hookrightarrow Theory must be consistent w/ observations

• Normative \rightarrow "what ought to be?"

Comparing Two Alternatives

- Need to compare individual welfare
 - ↳ Who benefits? Who is worse off? Who's indifferent?
- Need a criterion? → Pareto criterion
 - ↳ "everyone is at least as well off as they were before, and at least one is better off".

LECTURE 02

Sept 10

COMPARATIVE ADVANTAGE & GAINS FROM TRADE

- Countries trade primarily on the basis of comparative advantage

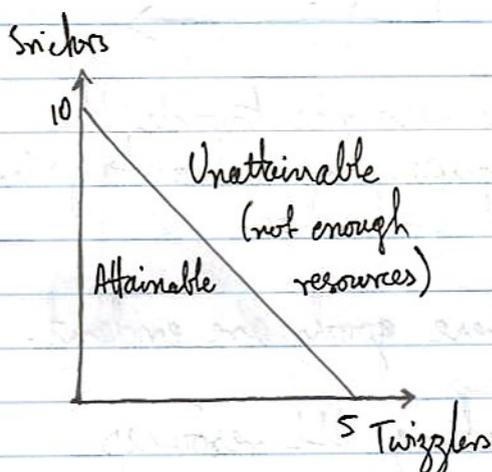
Production Possibilities Frontier (PPF)

① Scarcity (attainable vs unattainable)

② Tradeoffs (choices - decisions)

③ Opportunity cost

- Used to illustrate the benefits of trade b/w countries and b/w individuals



E.g. Opportunity Costs.

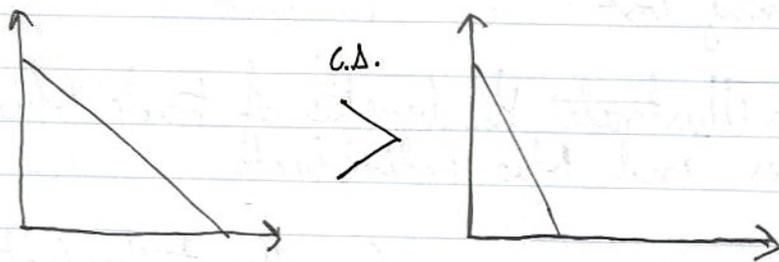
Snickers	Twizzlers
10	0
8	1
6	2
4	3
2	4
0	5

Observations

- For a linear PPF, opportunity costs do not change as we move along PPF.
- In real-life, PPF is often concave, reflecting increasing opportunity costs.

Comparative Advantage

- An individual has a competitive advantage in an activity if they can perform an activity at a lower opportunity cost than anyone else
 - Comparative advantage is the key to gains from trade.
- For any two countries or individuals, the body of the comparative advantage is the one with the lower slope on the PPF curve.



- If each allocate all their resources towards the activity they hold the comparative advantage in, we will see more total production.

↳ Gains from trading these goods are evident.

↳ Specializing \neq allocating ALL resources

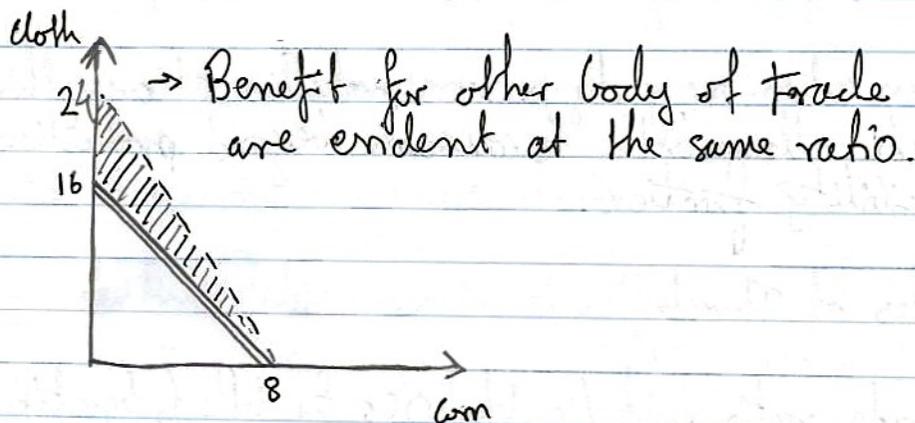
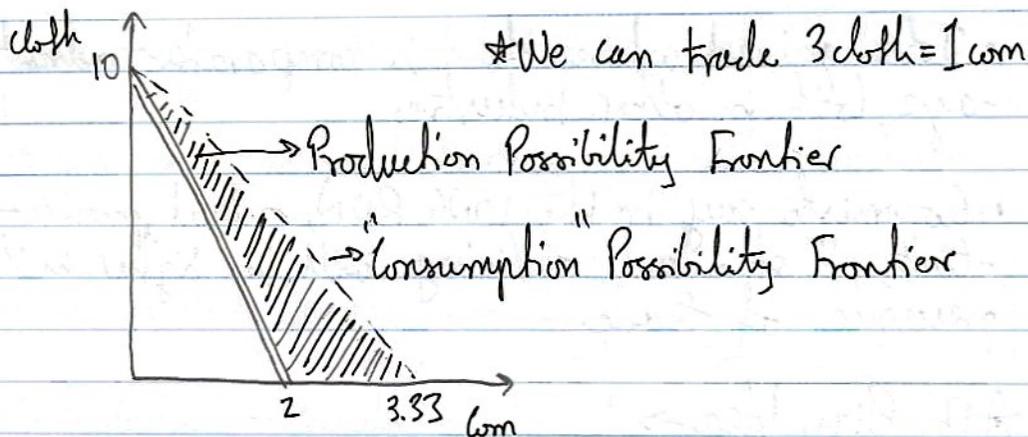
- In ECO101 students not expected to find break-down of production when incomplete specialization

↳ Should understand significance, however.

E.g. Australia's 100 units \rightarrow 50 bikes or 25 tricycles
 New Zealand's 100 units \rightarrow 10 bikes or 10 tricycles

	B	T
AU	2 tricycles	0.5 bikes
NZ	1 tricycles	1 bikes

Gains From Trade - "Consumption" Possibility Frontier



* Trade line (cloth/corn) must be between 0.5 if both are to benefit from the trade.

$$2 < \text{trade line} < 5$$

(cloths per corn)

Gains From Trade

- 2 individuals \rightarrow gains not controversial
- 2 countries \rightarrow gains could be controversial
- Winners & losers in the SHORT RUN
- Jobs gained where there is comparative advantage, lost in other industries
- Economists say in the LONG RUN, output, productivity, & standard of living will be higher in the presence of trade.

*The Big Idea \rightarrow

- Even when one party is more productive at everything, trade allows both to consume beyond production possibility frontiers.

Rules of Thumb

- Trade ratio must lie b/w OCs for both to benefit
- If trade ratio $<$ OC for both, no trade will occur.

SUPPLY & DEMAND AND MARKET PRICE

Competitive Markets

- Many buyers and sellers, each has no influence on the market price

- Each buyer is small relative to size of market

- ↳ Can buy as much as they want w/o affecting the price.

- ↳ MC of buying one more $\rightarrow \$P_{\text{net}}$

- Each seller is small relative to size of market

- ↳ Can sell as much as they want w/o affecting price

- ↳ MB of selling one more $\rightarrow \$P_{\text{net}}$

- E.g. potential determinants of coffee beans?

- ↳ Current price
- ↳ Income (wealth)

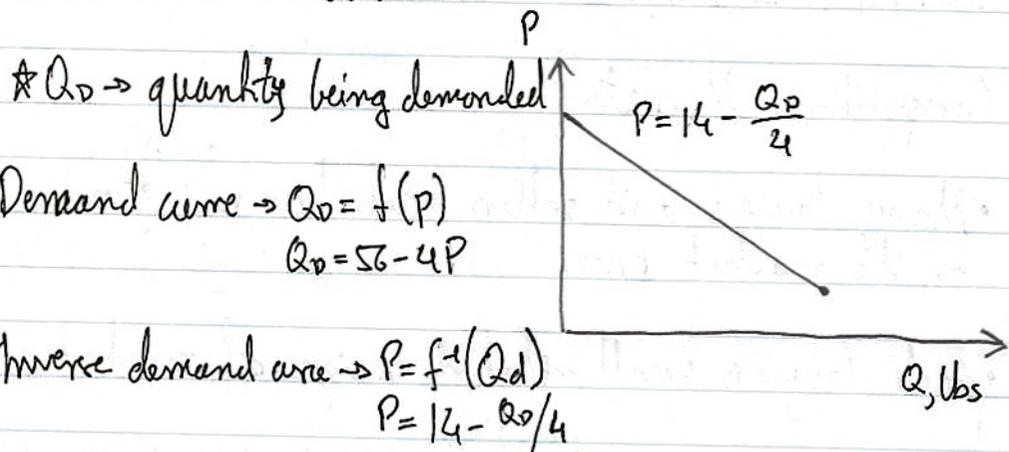
- ↳ Replacements
- ↳ # of consumers

- ↳ Future prices
- ↳ Preferences & tastes

Law of Downward Sloping Demand

- Demand-schedule \rightarrow how much of a good or service a consumer would buy at each price.

- All else equal \rightarrow the higher the price, the lower the demand.



Individual \rightarrow Market Demand Curves

- Sum of individual demand curves i.e. at each possible price, sum of ~~possible~~ quantities demanded by all individuals

$$\hookrightarrow Q(p) = \sum q_i(p)$$

Key Observations

- Movement along demand curve \rightarrow change in demand quantity
 \hookrightarrow (price change)
- Change in demand \rightarrow shift in demand curve
- Demand curve will shift b/c of changes in:
 - \hookrightarrow Price of substitutes / complements
 - \hookrightarrow Incomes
 - \hookrightarrow Preferences / Expectations

Observations

- Substitute price \uparrow , product demand \uparrow
- Price of a complement \uparrow , product demand \downarrow

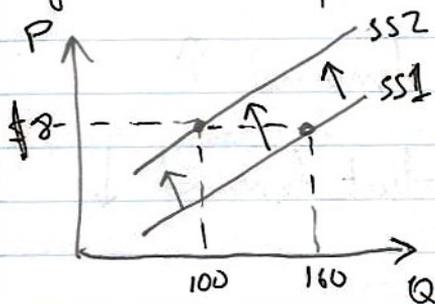
Effect of Changes in Income

- Normal good \rightarrow income \uparrow , demand \uparrow
- Inferior good \rightarrow income \uparrow , demand \downarrow

Supply Curve

- Law of upward sloping supply ^{Think as} cost of production rises \uparrow
 - \hookrightarrow All else equal, higher price, higher quantity supplied.
 - \hookrightarrow Rationale: firms seeking to maximize profits.
- Market supply curve
 - \hookrightarrow Sum of individual firm supply curves
 - \hookrightarrow Assumes a large # of firms, none influencing price.
- Change in supply as price changes is movement along supply curves
- Change in supply as price is held is a shift in curve.
- Market supply curve is the sum of supply curve of individual firms.

E.g. increase in price of labour



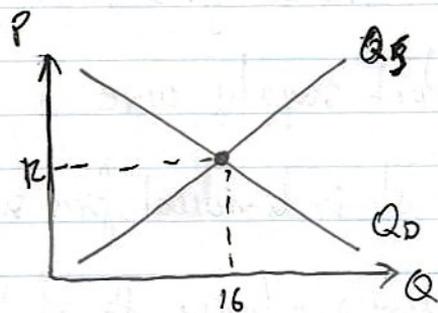
Market Equilibrium

• What determines coffee price? Quantity?

↳ Key is that markets move toward equilibrium

• Formal definition → In context of perfectly competitive markets, equilibrium is defined as terms of price at which: $Q_D = Q_S$

Price/lb	Q_D	Q_S
12	8	20
11	12	18
10	16	16
9	20	14
8	24	12



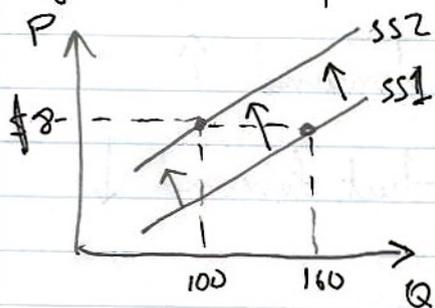
$P=11 \rightarrow Q_D=12 < Q_S=18 \rightarrow$ SURPLUS \rightarrow price falls

$P=9 \rightarrow Q_D=20 > Q_S=14 \rightarrow$ SHORTAGE \rightarrow price rises

Equilibrium price \rightarrow $P=10$, $Q_D=Q_S=16$

• Algebra \rightarrow $\begin{cases} \text{Demand: } P=14 - Q_D/4 \\ \text{Supply: } P=2 + Q_S/2 \end{cases} \rightarrow$ solve the SoE

E.g. increase in price of labour



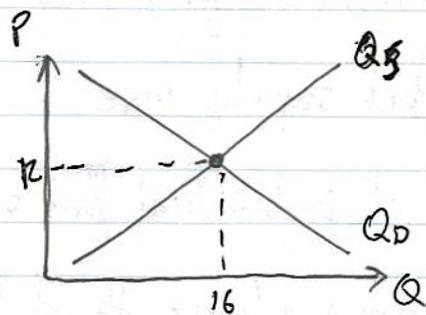
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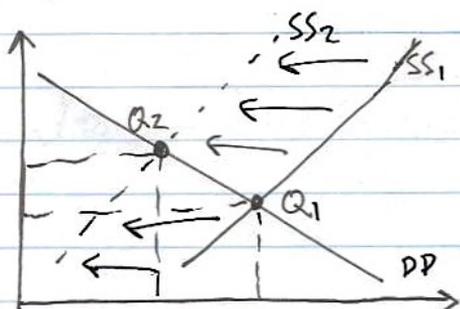
- Key to understanding DD/SS market equilibrium?

- ↳ Explain how (if market NOT at equilibrium), market forces will drive current price to equilibrium.

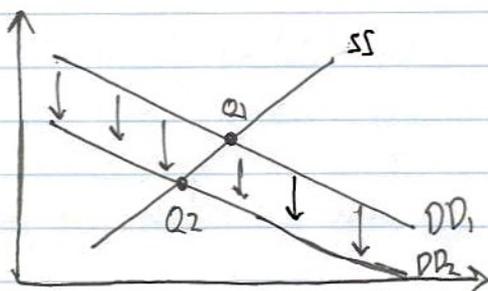
E.g. price of used SUVs as global oil markets are disrupted

- ↳ gasoline and cars are complements.

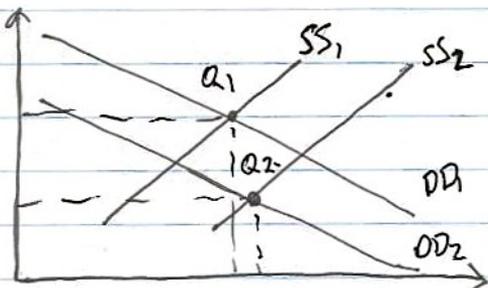
- * Shift in SS = movement on DD
2 vice versa



- Demand shift only



- Demand & supply shifts



- Let's say increased tariffs on imported SUVs?

- ↳ Demand for used SUVs rises.

- ↳ Supply for used SUVs falls.

ELASTICITIES

- Factors that contribute to change in demand/supply (that thus affects price) are called SHOCKS.
- Measures of sensitivity to how demand changes after a change in price is called ELASTICITY

(Price) Elasticity of Demand

- Percentage change in quantity demanded ~~is~~ divided by percentage change in price

$$\hookrightarrow \% \Delta Q_D / \% \Delta P = \epsilon$$

- Given that curve is downward sloping, we look at absolute values

- Elasticity will differ depending on whether we move from $A \rightarrow B$ or $B \rightarrow A$.

\hookrightarrow To eliminate, we use mid-point convention

$$\hookrightarrow \% \Delta Q_D^{\text{mid}} = \Delta Q / \bar{Q} \quad \hookrightarrow \% \Delta P = \Delta P / \bar{P}$$

$$\hookrightarrow \therefore \epsilon = \frac{\Delta Q_D / \bar{Q}}{\Delta P / \bar{P}}$$

E.g.

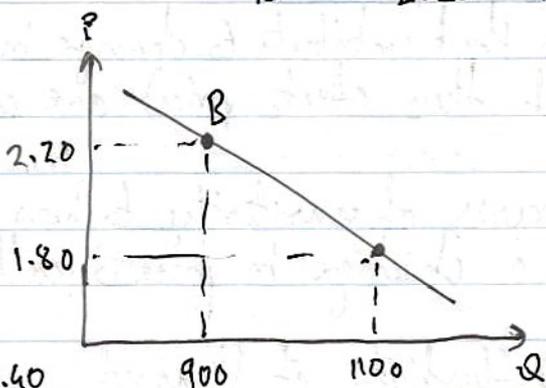
Situation	P	Q ₀
A	1.80	1100
B	2.20	900

$$\% \Delta Q_0 = \frac{(1100 - 900)}{(1100 + 900)/2}$$

$$= \frac{200}{1000} = 0.2$$

$$\% \Delta P = \frac{(2.20 - 1.80)}{(1.80 + 2.20)/2} = \frac{-0.40}{2.00}$$

$$= -0.2 \quad \therefore \epsilon = \frac{0.2}{-0.2} = \boxed{1}$$



Now suppose \rightarrow

① $\% \Delta P = 10$, $\% \Delta Q_0 = 20$, $\epsilon = 2 \rightarrow$ ELASTIC

\hookrightarrow Interpretation \rightarrow For 1% Δ in P, Q will Δ by 2%.

② $\% \Delta P = 10$, $\% \Delta Q_0 = 2$, $\epsilon = 0.2 \rightarrow$ INELASTIC

\hookrightarrow Interpretation \rightarrow For 10% Δ in P, Q will Δ by 2%.

Why do elasticities differ?

- More/better substitutes \rightarrow higher price elasticity
- Luxury goods \rightarrow high elasticities
- Necessary goods \rightarrow low elasticities
- Proportion of income allotted \rightarrow high portion, high elasticity & vice versa.

• Time elapsed since shock \rightarrow elasticity grows higher as time goes on.

• E.g. which has higher elasticity?

\hookrightarrow Ice cream, or individual brands

\hookrightarrow Individual brands have higher elasticities!

Terminology

- Perfectly inelastic $\rightarrow \epsilon = 0$
- inelastic $\rightarrow 0 < \epsilon < 1$
- unit elastic $\rightarrow \epsilon = 1$
- elastic $\rightarrow \epsilon > 1$
- perfectly elastic $\rightarrow \epsilon > \infty$

Two Technical Issues

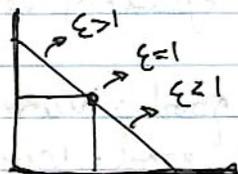
① Elasticity varies along a downward sloping linear demand curve.

② Measuring elasticity at each point on a downward sloping demand curve.

• Insight - Linear Demand Curve has slope constant everywhere but elasticity is NOT

• Intuitions \rightarrow ① When price high, elasticity high
② When price low, elasticity low.

$$\epsilon = \frac{P}{Q} \cdot \frac{1}{\text{slope}}$$



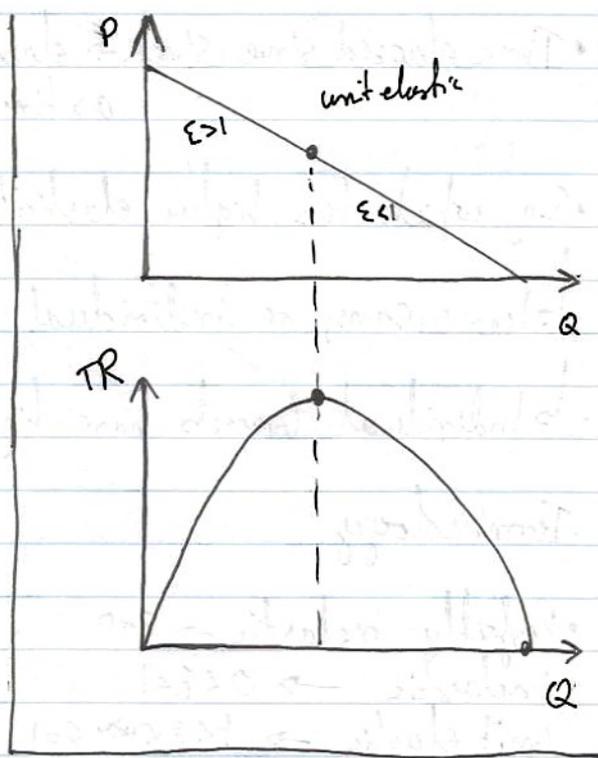
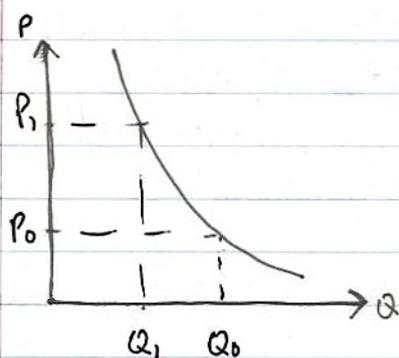
Inelastic Demand Curve

↳ $TR \uparrow$ if $P \uparrow$

$TR_0 = P_0 Q_0 \rightarrow$ old price
 $TR_1 = P_1 Q_1 \rightarrow$ new price

Rev inc $\rightarrow (P_1 - P_0) \times Q_1$

Rev dec $\rightarrow P_0 (Q_0 - Q_1)$



- If the revenue increase exceeds the revenue decrease, total revenue as price

Cross-Price Elasticity

- $\% \Delta$ in quantity demanded of good 1 divided by $\% \Delta$ in price of good 2
- Substitutes : cross-price elasticity > 0
- Complements : cross price elasticity < 0

Income Elasticity

- $\% \Delta$ in quantity demanded divided by $\% \Delta$ in income
- Normal good : income elasticity > 0
- Inferior good : income elasticity < 0

WELFARE ANALYSIS

Willingness to Pay

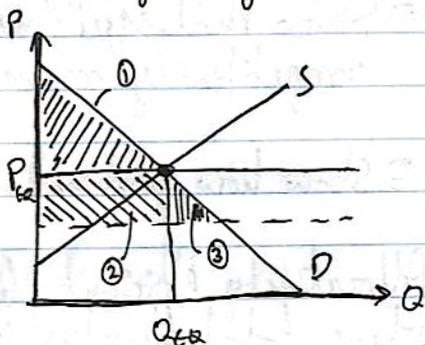
- Maximum amount a consumer would be willing to pay
- Analogous to reservation price

Consumer Surplus

- Definition \rightarrow Difference b/w max price a buyer would pay & what a buyer actual pays
- Insight \rightarrow we receive consumer surplus for most goods we buy.

Some Observations

- Lower price of a good means a higher consumer surplus
- If the price is low, price may be a good measure of the value

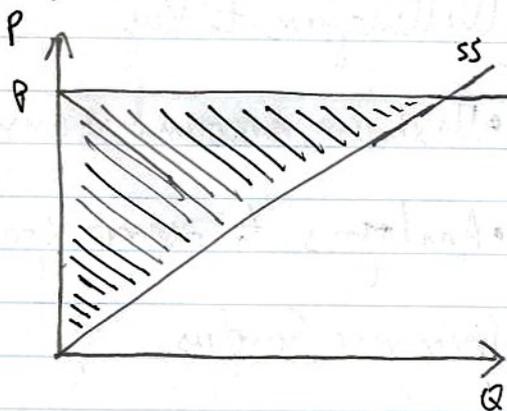


- Important because it measures the benefit to consumers to participating in the market.

	Price	#	total = 12 \uparrow CS (P=4)	total = 30 \uparrow CS (P=0)
• At P=4, with \$8 overcharge	10	1	6	10
↳ 12 > 8 \rightarrow \checkmark you go in	8	2	4	8
↳ 12 > 6 \rightarrow \times you don't go	6	3	2	6
	4	4	0	4
• At P=0, with \$32 cover	2	5		2
↳ 30 > 24 \rightarrow you go \checkmark	0	6		0
↳ 30 > 32 \rightarrow don't go \times				

Producer's Surplus

- Definition \rightarrow Amount seller is paid minus seller's cost.



Welfare Analysis

- Use concepts to:

\hookrightarrow ① Show that equilibrium output in a perfectly competitive market is allocatively efficient

\hookrightarrow ② Show how govt intervention can welfare reduce.

- Allocatively efficient level of output \rightarrow level of output where total surplus is maximized.

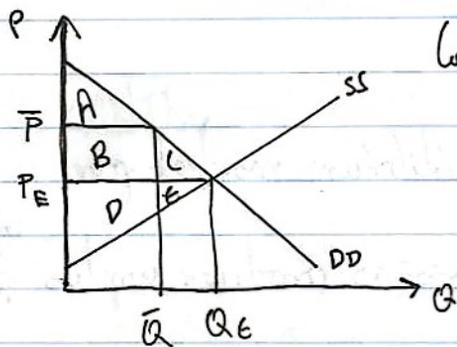
- Key result confirming equilibrium output in a competitive market is allocatively efficient.

- Left of $Q_e \rightarrow$ value to buyer $>$ value to seller

\hookrightarrow Efficient to increase output

- Right of $Q_e \rightarrow$ value to buyer $<$ cost to seller

\hookrightarrow Efficient to reduce output.



Competitive $\rightarrow CS = A+B+C$
 $PS = D+E$
 $TS = A+B+C+D+E$

Non-competitive $\rightarrow CS = A+B$
 $PS = D$
 $TS = A+B+D$

Welfare loss $\rightarrow C+E$

Market buys $CS + PS$ to prevent market shutdown.

Key Results

- If the output of a good is less than output in a competitive market, output is too low & is "allocatively inefficient" because
 - \hookrightarrow ① Value of good exceeds cost to sellers
 - \hookrightarrow ② "Gains from trade" \rightarrow not fully utilized

Potential Sources of Inefficiency

- Market Power
- Externalities
- Public goods, common resource, & private resources
- Government policy.

Price Ceilings

- Price ceiling is below equilibrium market price
- Consumer surplus increases as producer surplus falls
- Q_c is allocatively inefficient: at Q_c , value to buyer exceeds cost to producer of producing additional output
- Price ceiling is govt enforced pricing restrictions.

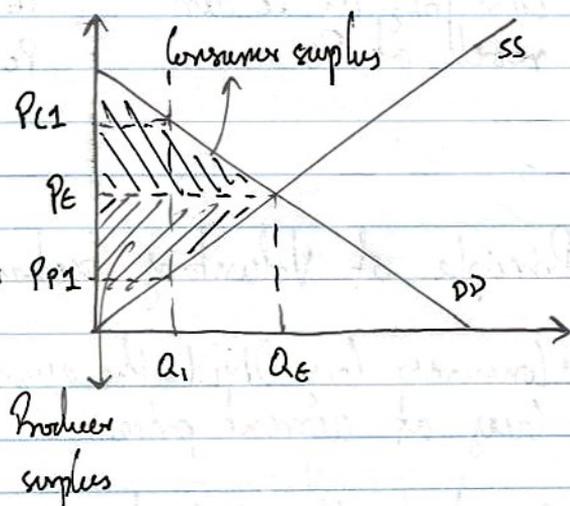
Equity (Fairness) & Efficiency

- Just b/c a market is efficient does not mean it is equitable.
- Consider the market for a new drug
 - ↳ Huge differences in willingness to pay
 - ↳ If market undisturbed, only the "richest" would be able to buy.
- Potential trade-off \rightarrow policies that may promote equity may come at expense of decreased efficiency & vice-versa.

PRICE CONTROLS & TAXES

Recap

- At Q_1 , consumers willing to pay more for 1 more unit than cost to producers to produce 1 more unit.



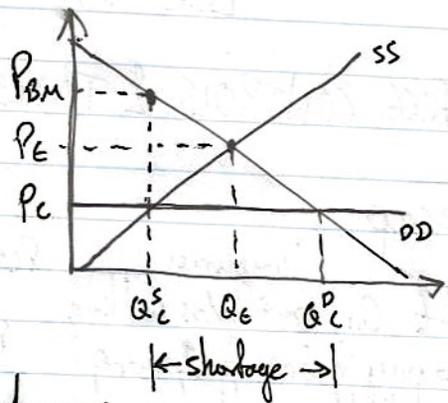
- Today \rightarrow implications of various interventions by the government on markets.
- Who bears the burden of a fee/tax may not actually be the same as who pays it.
- Govts sometimes impose price ceilings & price floors
 - \hookrightarrow could sometimes be unintended consequences

Price Ceilings

- Ceilings, if below mkt-clearing price, creates shortages
- Principle of voluntary exchange
 - $\hookrightarrow Q(P) = \min[Q^D(P), Q^S(P)]$
- Non-price rationing:

At price ceiling,
quantity demanded
exceeds quantity
supplied

- Seems like a "Black Market" → those who can buy at P_c can resell at P_B



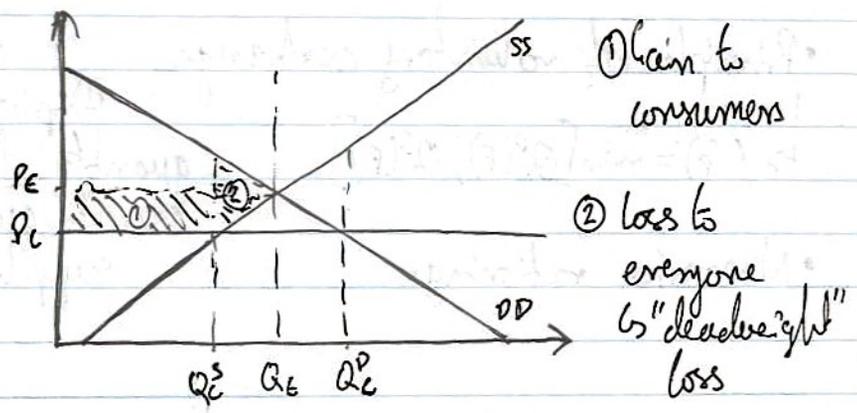
Principle of Voluntary Exchange

- Consumers buy ONLY the quantity they're willing to buy at current price
- Suppliers sell ONLY the quantity they're willing to sell at current price
- Volume of market activity is always lesser of quantity demanded and supplied.

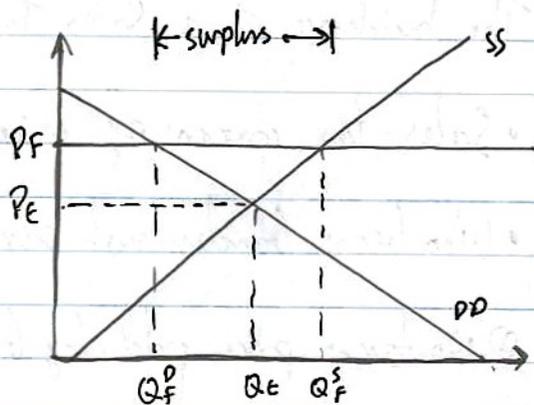
Non-Price Rationing

- In a free market, price adjusts to equilibrium
- If price can't play a role, a mechanism must determine who obtains quantity supplied.

↳ e.g. First-come-first-served.



Price Floor



Minimum Wage \rightarrow An Assessment

- Advantage \rightarrow Raises income of working poor
- Disadvantages \rightarrow
 - ① Reduces # of jobs
 - ② Reduces opportunity for OTJT
 - ③ Affects teenagers/youth most.

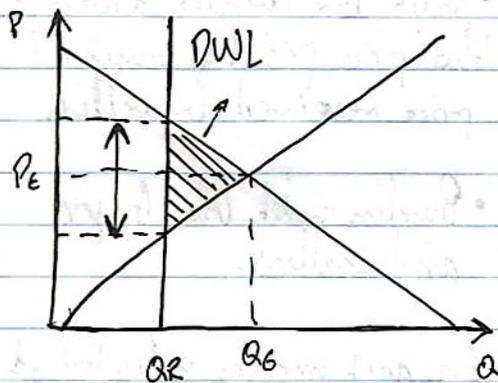
Quantity Control/Restrictions

- Licenses required to participate in a market

\hookrightarrow tax's, for e.g.

- Used as part of "supply management"

\hookrightarrow e.g. dairy & poultry.



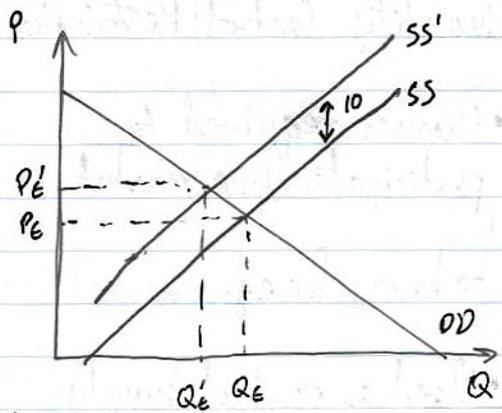
The Incidence of a Sales Tax

- Sales tax common e.g. excise tax
 - Who bears burden not same (necessarily) as who pays
- ① No tax \rightarrow price paid by buyer = price received by seller
 - ② Tax levied on seller \rightarrow price paid by buyer = market price
price received by seller = market - tax
 - ③ Tax levied on buyer \rightarrow paid by buyer = market + tax
received by seller = market

E.g. govt imposes a sales tax of \$10 on SELLERS

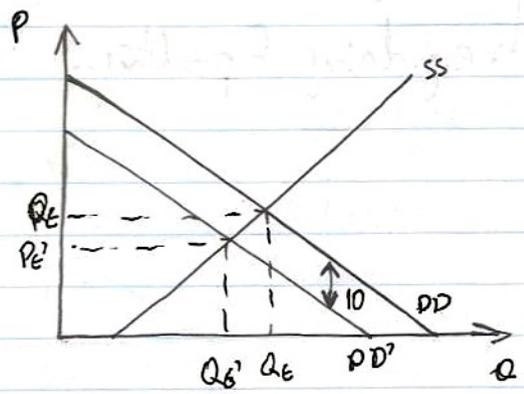
\hookrightarrow Adjust calculations based on SED curve.

- Sales tax creates a wedge b/w price paid by buyer & price received by seller.
- Burden split b/w buyers and sellers.



E.g. govt imposes sales tax of \$10 on BUYERS

- We same split b/w how burden is taken on by buyers and consumers.

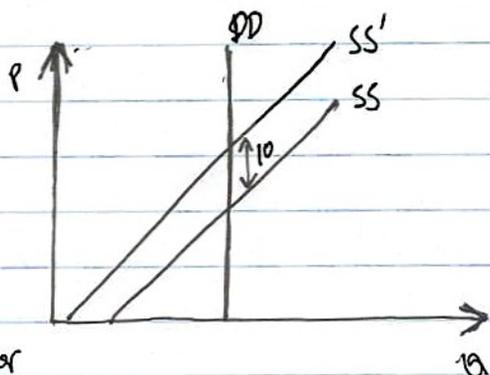


Perfectly Inelastic Demand

• For perfectly inelastic DD,

↳ Buyers unresponsive to ΔP

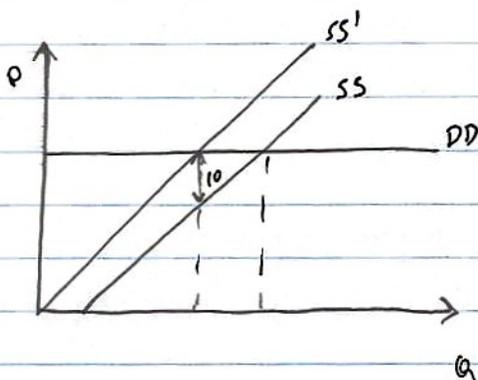
↳ Full burden of tax on buyer



Perfectly Elastic Demand

• Buyers very responsive to $\Delta P \rightarrow$ any ΔP and $Q_s \rightarrow 0$

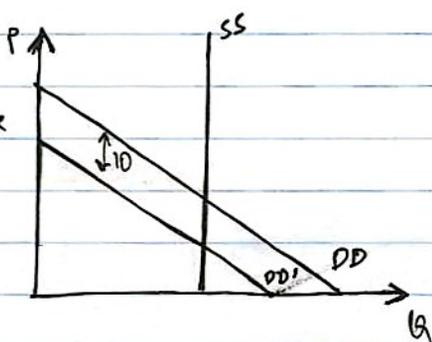
• Full burden borne on sellers



Perfectly Inelastic Supply

• Sellers completely unresponsive to ΔP

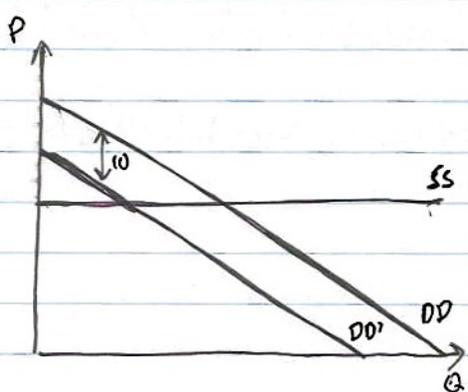
• Full burden on the seller



Perfectly Elastic Supply

• Buyer pays full burden of tax

• Sellers very responsive to ΔP so any ΔP leads to $Q_s \rightarrow 0$



PRODUCTION & COSTS

Production Function

- Expresses relationship b/w output and quantity of inputs \rightarrow capital & labour.
- Technical relationship $\rightarrow Y = F(K, L)$
 - \hookrightarrow Short-run \rightarrow one input is fixed, other can vary
 - \hookrightarrow Long-run \rightarrow all inputs can vary.
- Law of Diminishing Returns \rightarrow In the presence of a fixed input, the marginal product of a variable input eventually diminishes

Firm's Costs of Production

- Total costs (TC) \rightarrow total of all costs
- Total fixed cost (TF) \rightarrow total of all fixed input costs
- Total variable cost (TVC) \rightarrow total of all variable input costs
- Marginal cost (MC) \rightarrow increase of all total cost / increase in output

$$\hookrightarrow MC = \Delta TC / \Delta Q$$

Two Preliminary Observations

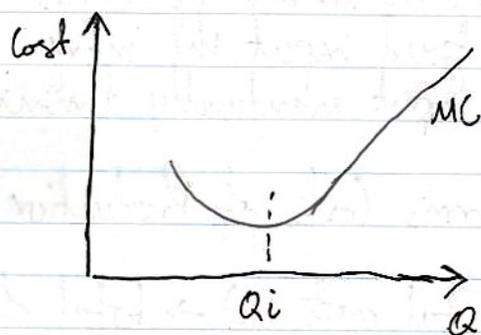
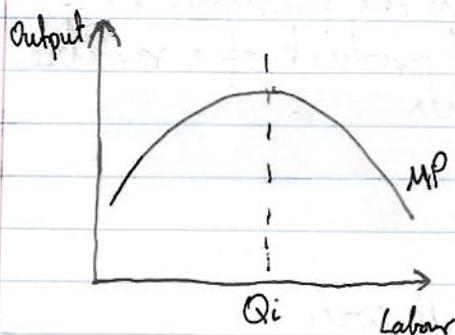
① If MP rises then MC falls (and conversely)

↳ This is the key link b/w the production function & costs

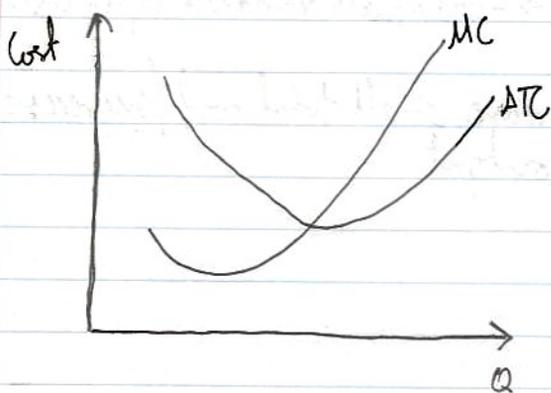
② MC & ATC are the key cost schedules

↳ MC intersects the ATC schedule at its minimum point

③ Due to law of Diminishing Returns → MC eventually rises, which is the standard case when analyzing profit-maximizing behavior of firms.



• When MP of labour is at its maximum, MC is at its minimum.



• MC intersects ATC at a minimum of ATC

Production & Short-Run Costs

- ① In short-run, there is a fixed and variable factor of production
- ② Law of Diminishing Returns \rightarrow the marginal product of the variable factor eventually falls
- ③ Implications? The marginal cost (MC) of producing additional unit eventually rises
- ④ ATC schedule is U-shaped

Firm's Long-Run ATC Schedule

- ① In short run, Tesla must hire more workers to increase output \rightarrow LODR
- ② In long run, Tesla can build more plants & hire more workers \rightarrow LODR doesn't apply.
- ③ Suppose firm doubles all inputs. If:
 - \hookrightarrow Output doubles (constant returns), ATC stays same.
 - \hookrightarrow Output $<$ doubles (diseconomies of scale), ATC increases
 - \hookrightarrow Output $>$ doubles (economies of scale), ATC decreases

Economic Vs Accounting Profits

- Economic profit \rightarrow total revenue - opportunity costs.
- Opportunity costs \rightarrow
 - \hookrightarrow Explicit \rightarrow wages paid to employees, cost of raw material
 - \hookrightarrow Implicit \rightarrow opportunity cost of owner's invested ~~profits~~ capital, OC of invested time.
- Requires implicit costs be identified & measurable
- Purpose is to determine whether a firm should exit an industry

PERFECT COMPETITION

Perfectly Competitive Markets

- Many buyers and sellers of an identical product
 - ↳ Actions of individuals do not affect market price
- Firms can enter or exit market as they please
- Each firm is a price taker & faces a perfectly elastic demand curve at the market price.
- # of firms is fixed in short-run.
- In absence of barriers to entry \rightarrow economic profits cannot persist in the long run.

Profit Maximization Insights

- All firms are price takers \rightarrow cannot influence the price
- Must choose level of output that maximizes profits GIVEN market price.

Summary

- For the supply curve of a perfectly competitive firm:
 - ↳ ① For any $P=MR$, firm maximizes profits by producing level of output where $P=MC$.

↳ ② For any P , we can thus determine the firm's level of output from the firm's MC schedule.

↳ ③ Hence, the firm's supply schedule is firm's MC schedule

• If the firm's total revenue (TR) is less than TVC, the firm can minimize its losses by shutting down

Summary: Decisions of Perfectly Competitive Firms

① Choose output q that maximizes profits

↳ i.e. where $P=MC$

② Determine if it should shut down in short run

↳ If $R < AVC$ then shut down else continue

③ Determine if it should exit the industry in the long run

↳ If $P < ATC$ then exit else continue

$P=ATC \Rightarrow$ Zero Economic Profits

① Economic Profits \rightarrow total revenue - total Opp costs

② Most important OC \rightarrow OC of invested capital

③ Zero Economic Profit \rightarrow earning a normal rate of return

↳ Long-run supply curve = MC (unless $P < ATC$)

② Industry

↳ Short-run supply curve = Σ firms supply schedules

↳ Long-run supply curve = min of ATC of new firms

MONOPOLY

- Single seller of products w/ no close substitutes

- Barriers to entry

- ↳ Legal barriers → legalized monopoly

- ↳ Post office (first class mail)

- ↳ Patents

- ↳ Natural barriers → natural monopolized

- ↳ High fixed costs and economies of scale

- ↳ Network effects (social media)

- ↳ Resource control

- For a monopolist →

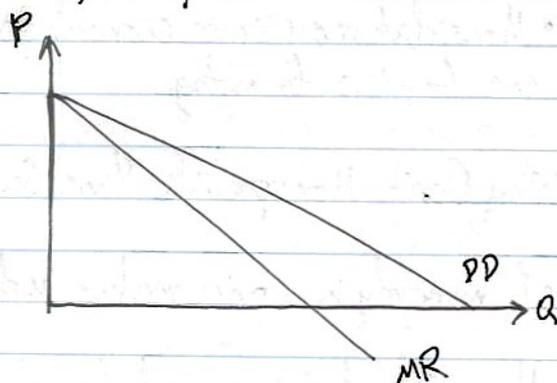
- ↳ Market DD = Firm DD (both slope downward)

- ↳ To sell an additional unit, monopolist must reduce price of all units

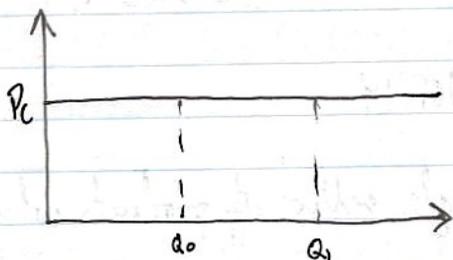
- ↳ Implication; $MR < P$

marginal revenue

$$\frac{\Delta TR}{\Delta Q}$$



- On the other hand, perfectly competitive firms ~~must~~ can sell additional output at the same price

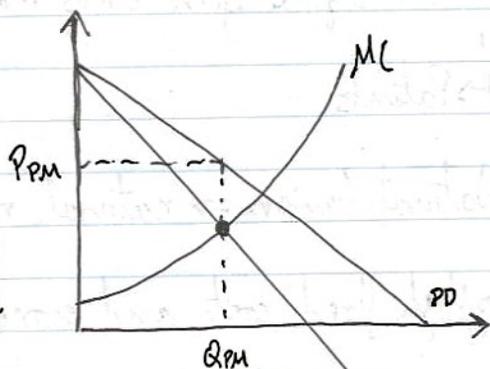


↳ $MR = P_c$

Profit Maximizing Output

- Monopolist should choose profit-maximizing output where $MR = MC$

- ↳ Q_1 where $MR > MC \rightarrow$ expand
- ↳ Q_2 where $MR < MC \rightarrow$ contract



- If the monopolist is producing at the profit-maximizing level of output, they will earn profit if $P > ATC$

↳ Economic profits!

- Monopolist can set either P or Q, not both. One one set, the demand curve pins the other.

- Monopolist may earn economic profits in long-run as there are barriers to entry.

Why Don't Monopolists Have Supply Curves?

- A monopoly is a price maker, not price taker.

- Monopolist's decisions made by demand curve they face.

- Shape of demand curve affects ~~new~~ marginal revenue curve \rightarrow in turn affects monopolists' profit ~~new~~ level out.

Insights

- For a competitive firm, as P varies, there is a new profit-maximizing where $P=MC$

\hookrightarrow Key idea: perfectly competitive firms are price takers.

- A monopolist has only one profit-maximizing q where $MR=MC \rightarrow$ no SS curve

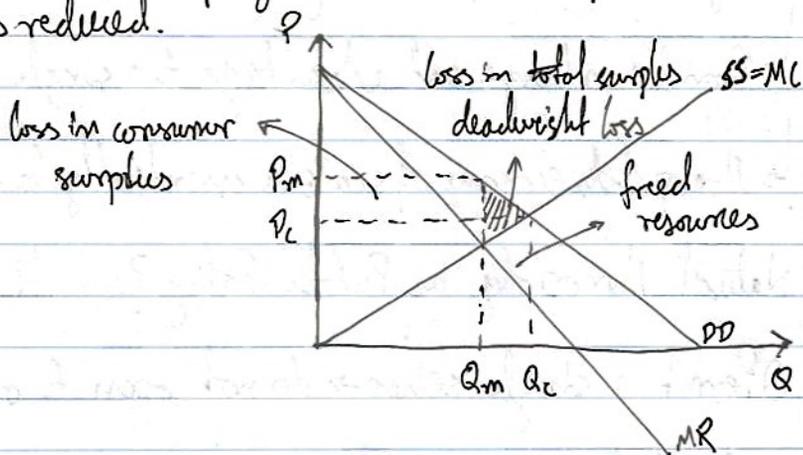
\hookrightarrow Key idea: monopolist is a price setter

- When a competitive market gets monopolized:

\hookrightarrow Becomes allocatively inefficient

\hookrightarrow Not monopoly profits

- Welfare cost of monopoly is loss in total surplus as output is reduced.



Intuition

- If $P > MC$ then resources are NOT being allocated efficiently
- ↳ Where P = value to buyer of additional unit
- ↳ MC = ~~market~~ cost to society of producing additional unit.
- From perspective of society, output of good is too low
- Yet monopolist produces where $P > MC$ ($\& MC = MR$) and thus produces low level of output.

Natural Monopolies

- Arise because a single firm can supply at a lower cost than two or more firms combined.
- Source of these advantages:
 - ↳ High fixed costs, low marginal costs
 - ↳ Provides a large cost advantage to a single firm.
 - ↳ Monopolist's economy of scale is essentially barrier to entry.

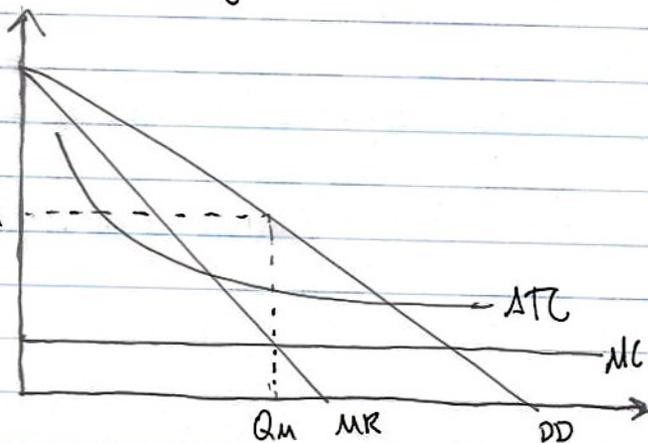
Natural Monopoly as Public Policy?

- ① Permit a single seller \rightarrow do not open to others
- ② Regulate price monopoly can set.
- ③ Other option is public ownership

Unregulated Natural Monopoly

- Q_m set to where $MC = MR$

- Monopolist earns economic profits as $P_m > ATC$



Regulation of Natural Monopoly

- Set $P_{reg} < P_m \rightarrow$ Then $Q_{reg} > Q_m$

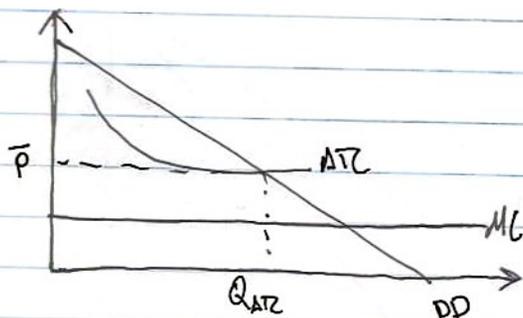
- Often regulated P equals average total cost ATC

Regulating a Natural Monopolist

- Not allocatively efficient

↳ Value to buyers (P) $>$ MC to produce

- Monopolist earns zero economic profit.



- Problem is that monopolist has no incentive to control cost.

OLIGOPOLY

- Few firms \rightarrow each faces a downward sloping demand curve
- Aware of mutual independence \rightarrow strategic interaction

Oligopolists

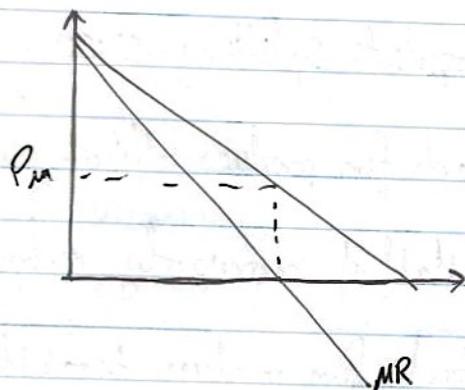
- If they compete, industry profits lower than monopolists
 - \hookrightarrow Could fall to perfectly competitive level profits
- Alternatively if they form a cartel then they can equal monopoly profits
- Problems w/ maintaining collusion/cooperation

Duopolist: Possible Outcomes

① Collude (Form Cartel)

\hookrightarrow Replicate monopoly

$\hookrightarrow Q=30, P=60, Pr=1800$



② Must allocate market share

③ Incentive to cheat: cartel may break down

- Cartel members have incentive to cheat

Observation

- ① Firms want to collude to achieve monopoly but each firm has an incentive to cheat if $MR > MC$
- ② Difficulty in cooperating leads to higher output, lower price than monopoly

Game Theory

- Payoff Matrix
- Strategies of players
- Outcome

Duopolists Splitting 50:50

- Each firm produces $\frac{1}{2}$ of output
- ↳ Half of monopoly output
- Each firm produces two-thirds of monopoly output
- One produces $\frac{1}{2}$, other makes $\frac{2}{3}$.

Dominant Strategies

- Defined as strategy of a player that is the best action regardless of action taken by other player

Nash Equilibrium

- Each firm is optimizing given the strategy of the other firm
- Neither has an incentive to change

Prisoner's Dilemma

- 2 criminals apprehended & approached individually
- ↳ Need at least one to confess, payoffs symmetric
- In dilemma each has a dominant strategy → want to play regardless of how other plays.
- Prisoner's dilemma highlights important tension btw
- Equilibrium of prisoner's dilemma does NOT maximize group's total payoffs.

Dominant Strategy & Nash Equilibrium

- Strategy profile specifies each player's action anytime a particular strategy has a choice
- In an NE, each player responds in best possible way to actions chosen by all others

Bertrand Assumptions

- Firms simultaneously choose prices
- All consumers buy from the lowest price firm
 - ↳ If multiple firms offer same lowest price, customers select at random
- No capacity constraints

Bertrand Paradox

- In a market for a standardized good where firms compete on price w/o capacity constraints, only takes 2 firms to get marginal cost pricing
- Intuition → strong incentive to undercut rival's price which leads to rigorous price competition
- Resolving the paradox
 - ↳ Capacity constraints → i.e. cannot Nash equilibrium
 - ↳ Product differentiation
 - ↳ Some prefer A, others prefer B
 - ↳ Customers buy most preferred product so long as price difference isn't too big.

PRICE DISCRIMINATION

- Charge consumers different prices for the same product for increased profits
- Requires a firm be able to segment its consumers

Necessary conditions

- ① Market power (as opposed to monopoly)
- ② Ability to sort based on willingness to pay (or elasticity)
- ③ No arbitrage

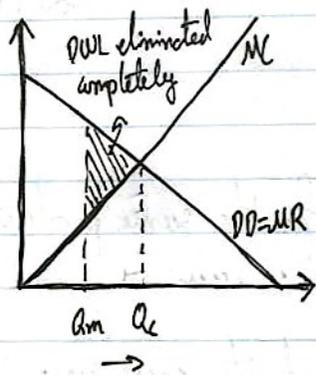
- General objective is high prices for one group and lower prices for another group.

Perfect Price Discrimination

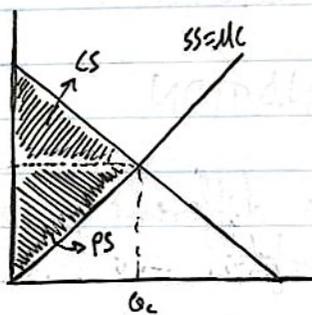
- Monopolist charges each consumer the most price they're willing to pay
- ↳ Makes market allocatively efficient.

Consequences of Perfect Price Discrimination

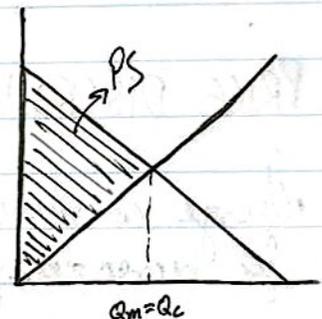
- ① Monopolist doesn't have to lower price on all previous units just to sell one more.
- ② $DD = MR$ curve
- ③ Profit maximizing $\rightarrow P = MR = MC$
- ④ Output same as competitive market
- ⑤ Efficient & Surplus redistributed



PERFECT COMPETITION



PRICE DISCRIMINATION



- Biggest problem \rightarrow hard to determine WTP; high WTP consumers have no incentive to reveal WTP
- Two solutions: 2nd / 3rd degree price discrimination
- 2nd \rightarrow Sort consumers into groups
 - \hookrightarrow Receive lower price if you prove membership in a group
- 3rd \rightarrow Consumers sort themselves into groups
 - \hookrightarrow Receive lower price if you jump some sort of hurdle.
 - \hookrightarrow This type of price discrimination available to all willing to jump that hurdle.

EXTERNALITIES

- Occurs when a transaction b/w a buyer and seller affects a third party. \rightarrow positive or negative

- In both cases

- \hookrightarrow Market output is not allocatively efficient

- \hookrightarrow Government intervention may help

- E.g. greenhouse gases produced by aluminum production

- \hookrightarrow Social cost \rightarrow private cost + externality cost

- \hookrightarrow Social benefit \rightarrow private benefit

Allocative Efficiency

- No externality \rightarrow value to buyer of last unit sold is equal to cost to producer of last unit sold.

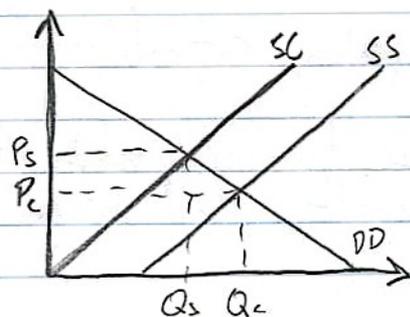
- Externality \rightarrow social value of last unit sold equals social cost of last unit sold

- \hookrightarrow Social value \rightarrow private value + externality.

Production Externality

- At Q_c , $P_c <$ social cost so inefficient

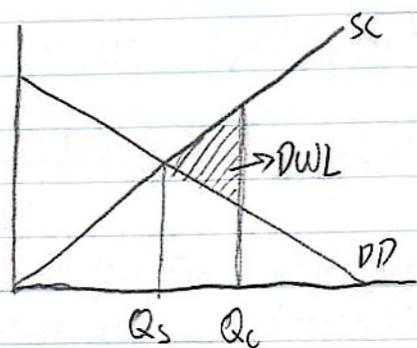
- At Q_s , $P_s =$ social cost so efficient.



- $Q_c > Q_s \rightarrow$ private market "overproduces" aluminium
- $P_c < P_s \rightarrow$ private market "underprices" aluminium

Welfare Analysis \rightarrow Negative Production Externality

- To the right of Q_s , the social cost exceeds value to buyers so we shouldn't produce.

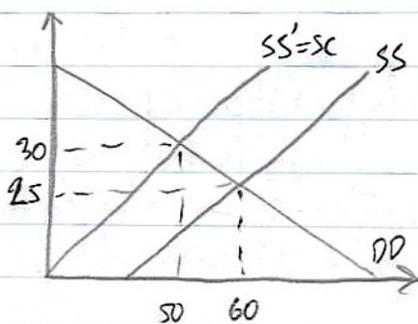


Policy Intervention

- Say gov't imposes \$10/ton tax paid by sellers

\hookrightarrow SS shifts upwards to SS'

\hookrightarrow Achieve allocative efficiency



- Buyers and sellers share incidence of the tax

- Output of aluminium produced declines as well since consumers pay a higher price.

Consumption Externalities

- Occur when consumption of a good either harms 3rd parties or benefits a 3rd party.

• An eg. car owners can use 1 of 3 devices to protect their car from theft.

↳ ① Lock on steering wheel

↳ ② Tracking device w/ sticker on windshield

↳ ③ Invisble tracking device

• Is there a positive consumption externalities associated of one of the devices?

• Some observations:

↳ ① ② discourage car theft but no disincentive to steal somebody else's car.

↳ ③ generates positive EE as thieves don't know which cars are being tracked.

* Question: Can private markets solve the problem of externalities?

• Coase Theorem \rightarrow if ① Property rights well defined
② Transaction costs are low
then private markets can solve.

Coase Theorem Limitations

• Oftentimes transaction costs are high and parties not able to negotiate an efficient solution.